

RES-Q-RENCH®



Spanner for 1.5" & 2.5" Rocker Lug 4 & 5" Storz Couplings

Becase you'll never know what you might need on the fireground...

TASK FORCE TIPS, INC.
MADE IN USA • www.tft.com

3701 Innovation Way, Valparaiso, IN 46383-9327 USA 800-348-2686 • 219- 462-6161 • Fax 219-464-7155



With its integrated carbide tip window punch, the Res-Q-Rench can quickly pop out windows during vehicle extrication.



The Res-Q-Rench easily prys open windows and props doors open.



The Res-Q-Rench is designed to work with rocker lug handline and supply line couplings and is the only folding spanner that will work with 4" and 5" storz locking couplings.





The Res-Q-Rench's heavy-duty seat belt cutter makes short work of vehicle seat belts and other web materials.



The Res-Q-Rench has an integrated shut-off which fits many residential gas valve



The Res-Q-Rench is that one tool that can perform multiple fire ground functions. When space is limited, but performance is an absolute must, the folding Res-Q-Rench is ideal for all fire ground and rescue operations. From simple hose coupling functions, to working with patient entrapment, the Res-Q-Rench is the ultimate tool. Manufactured from Task Force Tips, folding spanners will provide years of rugged and reliable service.

Ideal for all firefighting personnel, rescue squads, medical service providers, and industrial fire brigades, the Res-Q-Rench is available from your local authorized TFT distributor.

Certain limitations apply to the operation of the Res-Q-Rench. Some LDH couplings are produced with lugs that are not easily coupled or uncoupled. Certain newer cars use laminated side window glass, which will preclude using the window punch for entry. With over 100 varieties of gas shut off valves in varying operational conditions, use of the residential gas shutoff valve may be limited in certain jurisdictions.

TASK FORCE TIPS, INC.
MADE IN USA • www.tft.com

3701 Innovation Way, Valparaiso, IN 46383-9327 USA 800-348-2686 • 219- 462-6161 • Fax 219-464-7155